



2025-2026 LEAGUE RULES

(as agreed at the AGM on 23/9/25)

League Matches

- 1a) 6 x Singles, 501 Double in, Double out, Best of Three Legs. Every leg won is a point for that team.
- 1b) 3 x Pairs, 501 Double in, Double out, Best of Three Legs. Every leg won is a point for that team.
- 1c) Nearest the Bull to start, the winner throwing first in the first and third legs.
- 1d) League matches must commence by 8.30pm.
- 1e) Ton+ In & Out shots will be counted in all games, as will 180's.
- 1f) Each team **MUST** supply either a chalker/scorer or a caller/checker for ALL games. Preferably the home team should supply the scorer, and the away team should supply the checker, but this can be changed if it makes it easier for the players.
- 1g) **No match can go ahead without at least 4 players from each team being present.**
- 1h) **Any team registering more than 10 players cannot postpone a match, unless it's decided by the committee.**
- 1i) **Any match needing to be postponed, and agreed by the committee, has to be done by 8pm on the Monday before the match.**
- 1j) **If a team needs to forfeit a match, they need to first inform the committee, and then the other team. Both teams to then pay their match fees as usual.**

League Fees and Result Sheets

- 2a) A Team Registration fee of £25 is to be paid at the AGM (before the start of the season) along with filling out the Team Details Form.
- 2b) The full season's match fees (£10 per match) to be sent to the league, either given to a committee member in cash, or via the league bank account (ask for details). If a team cannot do the whole season upfront, then payments can be made in two stages, half way through the season and at the end of the season.
(for clarification of the payment deadlines see a member of the committee)
- 2c) Results to be sent to the results secretary, **straight after the match**, as a high quality photo via email only to leechapman182@gmail.com. Paper results sheets to be kept by the teams and handed to the committee in two stages, half way through the season and at the end of the season.
- 2d) Captains are responsible for their own result sheets, and sheets must be sent in separately.
- 2e) Late result sheets will result in the total loss of points and averages, etc., for the particular match in question, unless a fine of £10 is paid.
- 2f) Captains make a Draw for when their players play in the singles, and that order remains the same for the pairs.
- 2g) Substitute players can play in the pairs, but must take the place of the player they replace. (e.g. If you are dropping the second player in the singles, the new player must play as the second person in the first pair)
- 2h) **Captains and Secretaries names to be supplied on the registration forms, and cannot be changed thereafter.**

Competitions

- 3a) Competitions will be played completely on the night, as per the fixture list. Knockout entry fee is £3 per player.
(Knockout formats could be changed by the committee dependent on turnout on the night)
- 3b) The Singles knockout will be the 'best-of-5 legs' of 501, Double in - Double out. Nearest the bull to start, the winner throwing first in the odd numbered legs. **There will be a Losers Plate knockout for those losing their first games at £1.50 per player.**
- 3c) The Pairs knockout will be the 'best-of-5 legs' of 501, Double in - Double out. Nearest the bull to start, the winner throwing first in the odd numbered legs.
- 3d) The BLIND PAIRS GRAND SLAM KNOCKOUT will be the same rules as with the Grand Slam knockout (Peter May Memorial Trophy) which will see all players go into the draw, and partnered up at random. **Each round all the players that have won will go back in the hat to be re-drawn with new partners.**
Each round will be the 'best-of-5 legs' of 501, Double in - Double out. Nearest the bull to start, the winner throwing first in the odd numbered legs.
- 3e) Under no circumstances will there be allowed any substitutes for competitions when the draw has already been done.
- 3f) The Grand Slam knockout (Peter May Memorial Trophy) will see all players go into the draw. Each round the winners from the previous round will be re-drawn.
Each round will be the 'best-of-5 legs' of 501, Double in - Double out. Nearest the bull to start, the winner throwing first in the odd numbered legs.
- 3g) The Captains & Secretaries knockout will be played as two games of 'best-of-5 legs' of 501, Double in - Double out. Nearest the bull to start, the winner throwing first in the odd numbered legs.
The Captains will play the first 'best-of-5 legs' game, the Secretaries will play the second 'best-of-5 legs' game. If the score is 1 all, then a Pairs game is played as a 1 leg sudden-death.
Teams may register Vice-Captains & Vice-Secretaries at the start of the season who can take the place of the Captain or Secretary in the knockout, but they cannot play as a separate competitor.
- 3h) The Ladies knockout will be dependent on how many ladies in the league, and if they pre-register. It will be the 'best-of-5 legs' of 501, Double in - Double out. Nearest the bull to start, the winner throwing first in the odd numbered legs.
- 3i) **Players that lose must stay to score the next game, or find someone to do it for them, or they may not be allowed to play in future knockouts.**

Other

- 4a) Any player under the age of 18 must be declared to the league and agreed by the landlord before entering the venue, this means that if it is not agreed by the landlord, then players must not attend. **Please inform the committee if under 18s are not allowed at your venue, or similar venue rules.**
- 4b) **Bad behaviour will not be tolerated, and players may face a ban of up to 4 weeks.**